

**Macquarie Dragons
Football Club
And
Gladesville-Hornsby Football Association Inc**

**By-Laws and Guidelines
for
Players, Coaches and Managers**

**Summer Soccer Season
2017-2018**



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1 GOVERNANCE

**GLADESVILLE - HORNSBY FOOTBALL ASSOCIATION INC
BY-LAWS FOR SUMMER SOCCER COMPETITION
CONDUCTED BY
MACQUARIE DRAGONS FOOTBALL CLUB**

- 1.1 Macquarie Dragons Football Club (Club) manages this Summer Soccer Competition (the competition) with the approval of the Gladesville Hornsby Football Association Inc (GHFA).
- 1.2 There shall be an administration cost of \$10 per team payable by the Club to GHFA.
- 1.3 The competition will be played under FIFA Laws of the game except where modified by GHFA By-Laws and the Competition By-Laws. If there is a conflict between FIFA Laws of the Game, or the Competition By-Laws, the Competition By-Laws will take precedence over the GHFA By-Laws, which take precedence over the FIFA Laws of the Game.
- 1.4 The Club reserves the right to:
- (a) Refuse admission of a team into the Competition; or
 - (b) Refuse admission of a player into the Competition; or
 - (c) Disqualify a player for fighting or abusing match Referee's or club officials without reimbursement of registration fees; or
 - (d) Disqualify a team for fighting or abusing match Referee's, officials or club officials without reimbursement of registration fees.
- 1.5 GHFA reserves the right to:
- (a) Suspend or disqualify a team from the Competition; or
 - (b) Suspend or disqualify a player from the Competition subject to the Competition By-Laws and/or systems of the Chairperson of the Protests and Disciplinary Committee of the GHFA (GHFA P&D Committee).
- 1.6 A minimum of **(2) two** officials of the Club must be present while Competition games are being played.

Referees

- 1.7 The Gladesville Hornsby Football Referee's Association (GHFRA) shall appoint official Referees for the Competition. If there is no official referee at a game then the Club will appoint a referee, being a substitute referee.
- 1.8 A substitute referee must be at least 18 years of age to referee All Age.
- 1.9 A substitute referee must be at least 16 years of age to referee Under 12 to Under 18 age groups.
- 1.10 A substitute referee has the same status as an official referee ie: they may issue red and yellow cards.
- 1.11 All referee's decisions are **final** and cannot be changed. No protests of a referee's decision will be accepted.
- 1.12 The Club will not tolerate abuse of referee's by players or coaches.

2 REGISTRATION and COSTS

- 2.1 Each team wanting to play in the Competition must fill in a team registration application form. **This is done on-line at www.macquariedragons.com.au**. Submitting a team registration form is a request for a place in the Competition. It does not guarantee a place in the competition.

The minimum of six completed player on-line registration forms are required to register a team in the competition .

- 2.2 Team names must be consistent with 'community standards' and must not include offensive terms re race, gender, religion, disability or sexuality.

Note: It is STRONGLY recommended that each team has two managers

Player Registration Process

1. Each Player wanting to play in the competition must register via "My Football Club" www.myfootballclub.com.au
 2. All players must provide proof of identity to the club prior to the commencement of the competition.
 3. Payment must be made online via My Football Club if payment is not received by a player that player will not be registered in a team
 4. Team Managers Ensure you have six players registered on-line within seven days of your teams registration at www.macquariedragons.com.au
 5. Any team that has not completed the ENTIRE registration process by the 11th of October may have their registration cancelled without any further notice.
- 2.3 Copies of the Macquarie Dragons Football Club/Gladesville Hornsby Football Association By-Laws and Guidelines handbook are available at the canteen. Further copies may be obtained from the MDFC's web site. By registering for the competition a player agrees to abide by these by-laws and guidelines.
- 2.4 At the discretion of the MDFC Summer Soccer committee, teams will forfeit all matches played until the full amount of team registration fees has been paid.

3 REFUNDS, SUBSTITUTES, LATE and NEW REGISTRATIONS

- 3.1 No contracted players shall be permitted to register for this competition.
- 3.2 A substitute must be registered in the team they play for.
- 3.3 At the discretion of the MDFC Summer Soccer committee, a team may de-register an existing player and register a new player up to the value of the fees paid. No new players are permitted after week 8.
- 3.4 Each player wanting to play in the Competition must fill in an online Player Registration form. MDFC will forward a copy of this form to GHFA together with a copy of the Team Registration form.
- 3.5 A player may not take the field until all fees are paid and the registration form is completed and the completed player registration form has been accepted by the MDFC Summer Soccer committee.
- 3.6 Players can register for one team only per night and cannot interchange between teams. A player may register on a maximum of two nights.

Refunds

- 3.7 Should a team withdraw its registration, a full refund of any money paid will be made if the Committee receives written notification by October 1st. From October 1st to October 15th half refund. After October 15th no refund.

Forfeits

- 3.8 A team shall consist of a minimum of six players. A team will forfeit the game if they have less than four players at the start of the game - see Match Days and Times under COMPETITION STRUCTURE

Last Registrations

- 3.9 No new teams or players will be registered after the 8th competition game.
- 3.10 After the third week of the competition, a new player registration received after the Sunday prior to the match may not play until the following week.

4 DISCIPLINARY PROCEDURES

- 4.1 If in the opinion of the MDFC Summer Soccer Committee a player(s) and/or team and /or manager brings the competition into disrepute the player(s) and/or team and/or manager will have their registrations cancelled. There are no refunds for cancellations.
- 4.2 Depending upon the type and seriousness of an offence the MDFC Committee may determine the length of any suspension or may disqualify a player from the Competition unless the offence is one that is covered by the codes in the GHFA Guidelines for Penalties, such determination will be dealt with by the GHFA P & DC.

DISCIPLINARY PROCEDURES

- 4.3 The GHFA P&D Chairperson shall adjudicate on all disciplinary matters.
- 4.4 It is the responsibility of the Club to notify GHFA immediately if an incident occurs of a serious nature.

Cautions and Send-Offs

- 4.5 No player can enter the field of play to take the place of a player who has been issued a red card and sent from the field.

Defined Suspension and Disqualifications

- 4.6 A player who is issued three yellow cards during the Competition will be automatically suspended from the next game that the player's team plays.
- 4.7 A player who is issued a red card during the competition will be disqualified for a minimum of one competition game commencing from the next game that the player's team plays.
- 4.8 A player who plays while suspended or unregistered will be disqualified from the Competition. The player's team will lose the game in which the suspended/unregistered player played by forfeits.

Discretionary Suspension and Disqualification

- 4.9 The GHFA P&D Committee may cite a player to appear before it depending upon the type and seriousness of the offence. The P&D Committee may determine the length of additional suspension or may disqualify a player from the Competition.
- 4.10 A player cited by the GHFA P&D Committee is suspended until the player appears before the committee.

4.11 Decisions of the GHFA P&D Committee will be notified to the Club before the next player's game.

Notice of Suspension and Disqualification

4.12 The Club will notify the team manager of a suspended player before the team's next game or will mark the word SUSPENDED/DISQUALIFIED next to the player's name on the team sheet.

Challenge / Appeals

4.13 A player may contest a decision of the GHFA P & D C by lodging notification with the Club within 3 days of notification of a suspension providing that the suspension is more than the minimum for the offence. The Club will then notify the Chairman of the GHFA P & D C of the challenge.

4.14 The player may then appeal the decision of the GHFA P & D C to the GHFA Appeals Committee by giving notice in writing to the General Manager, Gladesville Hornsby Football Association Inc. PO Box 223 Eastwood NSW 2122. Notice of appeals must be lodged through the team's Club within 3 days of the decision of the GHFA P&D Committee together with a fee of \$250, \$100 of which is nonrefundable.

Carry Over of Suspensions and Disqualifications

4.15 Suspensions and Disqualifications may be carried forward to the next or ensuing Summer Competition of the Club, or the next or ensuing Winter competition, at the discretion of the GHFA P & D Committee.

5 COMPETITION STRUCTURE

Managers

- 5.1 All teams must have a designated manager/team contact before the team is permitted to play. It is up to the team to inform the MDFC if a new manager is chosen, or if the manager is away or if the manager changes their e-mail address etc. or if the e-mail address is not readily accessible. Communication from teams to the MDFC is initially to be through the team managers.
- 5.2 It is strongly recommended that two managers/team contacts are chosen to ensure e-mails are received.
- 5.3 Managers are responsible collecting and distributing information regarding the competition. This includes checking the summer soccer web site and e-mail to ensure they are aware of any issues that may affect their team. The committee does not accept responsibility for information not received by teams.

Warning - Should an unregistered player be injured they are uninsured and the Manager may be held legally accountable by the injured player.

Behaviour of Players and Supporters

- 5.4 Team contacts/managers are responsible for the behaviour of the team and their followers.

Results

- 5.5 The weekly results and team standings will be available on the web site by Sunday evening following the games.

Competition Points

- 5.6 Competition Points are awarded as follows:

Win	3
Draw	1
Loss	0

Forfeits

- The team forfeiting the match loses 1 competition point
- The opposition team receives 3 competition points and 3 goals

Disqualified Teams or Teams Leaving the Competition

- 5.7 All games involving the team will have 0 points and 0 goals recorded. This applies both to played and unplayed games.

Match Days And Times

5.8 Match days and times for 2016/17 are:

- All games are played at Waterloo Park, Marsfield on Tuesday - Youth Comp, All-Age Women, Wednesday - All-Age Men and Thursday - Over 30's Men, Over 40's Men and Mixed Comp.
- Games commence at 6.00pm, 6.35pm, 7.10pm, 7.55pm, and 8.30pm are of two equal halves of up to 15 minutes each.
- Games may start up to 10 minutes later than above by agreement between the two managers.
- Games must finish on time.
- There is a one minute half time break.
- No time will be added on for injuries etc.

Minimum number of Players to Start a Game

5.9 A team will forfeit the game if they have less than four players at the start of the game. Games may start up to 10 minutes later than above by agreement between the two managers, however games will finish on time

Web Site

5.10 The www.macquariedragons.com.au web site will have printable match schedules for each week and each team for the season, as well as other forms etc. Match results and the competition table will be available there on the Sunday following the games.

6 EQUIPMENT and TEAM SHEETS

Players Equipment

- 6.1 All players in a team must have the following equipment:
- Matching strips with a number clearly visible on the back.
 - ❖ Duplicate numbers are not permitted.
 - ❖ Tape may not be used as a number.
 - ❖ Numbers are to be fixed to the shirt.
 - The goalkeeper must have a strip which clearly distinguishes the player from other team members and it may be un-numbered.
 - Matching shorts.
 - Approved shin guards.
 - Matching socks which **fully** cover the shin guards.
 - Appropriate footwear (see 6.3)

Jewellery

- 6.2 At the discretion of the referee, no player may wear any dangerous objects e.g jewellery, rings, studs etc.

Footwear

- 6.3 Every season this is a major issue for some players. Appropriate footwear - soft or dimple soled grass sport shoes only - boots, studs, cleats (made of any material or any shape or any size), spikes etc are NOT permitted.

*This means ONLY **FLAT** shoes or **ROUND** SOFT RUBBER dimples are permitted.*

SAMPLES OF APPROVED SHOES ARE ON DISPLAY AT THE CANTEEN AND A PHOTOGRAPH IS ON THE WEB SITE

- 6.4 Note - **After week 3** a team member will not be permitted to play without **ALL** of the above and, at the discretion of the committee, will forfeit their match
- 6.5 Referees will call both teams to the centre and check all players' equipment before the start of each game.
- 6.6 Strip Clash - In the event of a strip clash, the team listed on the right of the team sheet is required to either use an alternative strip or wear numbered bibs on loan from MDFC. These are available at the canteen.

Team sheets

- 6.7 All players, including substitutes must sign the team sheet and write their number in the box provided.
Penalties applied to a shirt number will apply to the person who has that number on the team sheet.
- 6.8 The team sheet is to be presented to the referee before the commencement of play by the MDFC convenor.
- 6.9 If a player arrives after the game has commenced and takes the field, they must inform the referee that they are not on the team sheet and ask the referee if they should sign it now or later. Players may sign the team sheet after the game if necessary.
- 6.10 Failure to correctly fill in the team sheet may lead to suspension or disqualification of the player and or the team (see suspension and disqualification in this booklet).
- 6.11 The referee will record the match scores on the team sheet and managers are advised to verify the score by signing it. Disputed results will be resolved by checking the signatures. If either team has signed the team sheet the result will be recorded as per the result on the team sheet.

7 COMPETITION DIVISIONS and DATES

7.1 Depending on the number of applications there may be one or two all age competitions on each night

Tuesday

Competition	Criteria
Women's - All Age	Teams should be made up of All-Age Women from the winter season competition. (or equivalent from other district associations).
Women's - Over30	Teams must be made up of players over 30 from the winter season competition of that year (or equivalent from other district associations).

(Youth Competition)

Under 10/11	Teams can be made up of boys and girls who are turning 10 or 11 in 2017, games are non-competitive as per MiniRoos Football rules.
Under 12/13	Teams can be made up of boys and girls, who are turning no older than 13 in 2017, Games are competitive and played as per standard 6v6 rules as outlined in the By Laws.
Under 14/15	Teams can be made up of boys and girls, who are turning no older than 15 in 2017, Games are competitive and played as per standard 6v6 rules as outlined in the By Laws

Wednesday

Competition	Criteria
Men's - All Age Division 1	Teams should be made up of Premier League and AA1 players from the winter season competition (or equivalent from other district associations).
Men's - All Age Division 2	Open Division Teams should be made up of all other ALL Age players from the winter season competition (or equivalent from other district Associations).

Thursday

Competition	Criteria
Men - Over 30	Teams must be made up of players over 30 from the winter season competition of that year (or equivalent from other district associations).
Men - Over 40	Teams must be made up of players over 40 from the winter season competition (or equivalent from other district associations). One player between the ages of 35 to 40 is permitted to register in that team.
Men / Women-Mixed	Teams must be made up of male and female players from any division and must have a minimum of 2 women on field at all times during the game.

In the Youth competitions U10 to U15 Scoring stops at 10(Ten) goals, once a particular team reaches 10(Ten) goals scored. The referee or team officials can keep playing the game but no more than 10(Ten) goals for will be entered into the results system.

- 7.2 Each division requires a minimum of 6 teams to form a competition and may have up to a maximum of 14 teams.
- 7.3 The competition round robin will run for 11 weeks
- 7.4 If there is less than the maximum number of teams in a division the MDFC committee will randomly draw teams to play each other additionally to make up the number of games).

Competition Dates

Round Robin

Round	Tuesday	Wednesday	Thursday
1	24-Oct-17	25-Oct-17	26-Oct-17
2	31-Oct-17	1-Nov-17	2-Nov-17
3	7-Nov-17	8-Nov-17	9-Nov-17
4	14-Nov-17	15-Nov-17	16-Nov-17
5	21-Nov-17	22-Nov-17	23-Nov-17
6	28-Nov-17	29-Nov-17	30-Nov-17
7	5-Dec-17	6-Dec-17	7-Dec-17
8	12-Dec-17	13-Dec-17	14-Dec-17
9	9-Jan-18	10-Jan-18	11-Jan-18
10	16-Jan-18	17-Jan-18	18-Jan-18
11	23-Jan-18	24-Jan-18	25-Jan-18

Semi Finals Playoffs^

30-Jan-18	31-Jan-18	1-Feb-18
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Finals^

6-Feb-18 OR	7-Feb-18 OR	8-Feb-18
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^ subject to change – dependent on wash-outs (see 8.3)

8 WET WEATHER

- 8.1 To verify if the grounds are open call the Ryde Council Wet Weather Line (9952 8244) after 3.00pm for a recorded message on ground status. Unless the message states that **the grounds are closed for evening sports/training on the particular day in question** assume the grounds are **open**. If the grounds are closed then clearly the games are cancelled. If the grounds are not closed go to the game and a decision will be made by the referee prior to kick-off.

Wet Weather - Finals

- 8.2 Subject to washed out games (see below) the Grand Finals will be played on **Tuesday, 24th January**. If Tuesday 24th Grand Finals are washed out, the Grand Finals will be played on Wednesday, 25th January. If the Wednesday 25th is washed out then the Grand Finals will be played on Thursday, 26th January. If the Thursday 26th is washed out a count back will be used (see Finals Selection). Information on when washed out Semi-Final and Final games will be played will be available on the MDFC's recorded message line and web-site.

Washed-out Games

- 8.3 Two weeks are allowed for washouts. The washed out games will be played on the week commencing 17th and 24th of January if required. All matches will be played on the same weekday and at the same time as indicated originally. Semi-finals and Finals will go back either one or two weeks as necessary.
- 8.4 Should one of these games be washed out they are not rescheduled and will not be played. The games are played in the order they were washed out.

9 FINALS

Final Series

Six team competitions

9.1 A final series will be run between the top four teams on the points table - Division Champions.

Eight or more team competitions

9.2 A final series will be run between the top four teams on the points table - Division Champions.

Division Champion

9.3 Each registered player in the grand-final will receive a trophy and the winning team a trophy which will be held by Macquarie Dragons and displayed during the season.

Grand Final Game Times

9.4 The first Grand Final game starts at 5:50pm SHARP. The second game starts at 6:25pm. This is to allow for drawn matches see Drawn Matches in the Grand Finals

Finals Selection - Countback

9.5 *The process for deciding on the final four teams is as follows -*

At the completion of all the rounds prior to the semi-finals the results are considered in the following order:-

1. Points
2. Goal difference
3. Goals scored
4. Count back of the results until one team has a points lead
5. Count back of the results until one team has a goal difference lead
6. Count back of the results until one team has a goals scored lead

Semi Finals Play Order

9.6 Premier and Mixed. The team at the top of the table will play the team coming fourth and two will play three. The winners of both games play in the Championship Final.

9.7 All-Age and Over 30. In the Champion section the team at the top of the table will play the team coming fourth and two will play three. The winners of both games play in the Championship Final.

Drawn Matches in ANY Semi-Finals

9.8 There is no extra time in the semi-finals or playoff. If the games are drawn the count back procedure is used.

Drawn Matches in the Grand Finals

9.9 If there is a draw at full time in ANY of the Grand Finals, then

- At full time **ANY** 4 players from each team take the field and continue to play for 5mins.

NOTE: Once these 4 players are determined **NO SUBSTITUTES ARE PERMITTED**

- Change ends and two more players from each team leave the field then play 5mins - **NO SUBSTITUTES**
- First goal is the winner.
- Players may take a drink as they change ends but drinks **MUST** be taken on the field

ANY PLAYER WHO LEAVES THE FIELD FOR ANY REASON MAY NOT RE-ENTER THE FIELD

9.10 If there is no result after the extra time, the same count back process as itemised in Finals Selection above will apply.

10 COMPETITION - RULES of the GAME

Offside

10.1 There is no offside. All players must be in their own half for all kick-offs.

Free Kicks

10.2 All free kicks awarded outside the penalty area are indirect. All opposing player must remain 5 metres from the ball until it is kicked.

10.3 A free kick awarded inside the penalty area is a penalty kick.

Penalty Kicks

10.4 A penalty kick is a direct kick which is taken from the edge of the semi-circle in front of the goal posts.

10.5 Apart from the goalkeeper and the kicker, all defending and attacking players must remain behind the ball and 5 metres from it until the ball is kicked and it moves.

Substitutes

10.6 A team must nominate any substitutes on the team sheet. These must be existing members of the team

10.7 All players, including substitutes must sign the team sheet. Failure to sign the team sheet may lead to suspension or disqualification of the player and or the team.

10.8 There is no limit to the number of times a player may take the field.

10.9 All substitutions take place at the halfway line.

10.10 There must never be more than six players on the field for any team at any time.

Goalkeeper

10.11 The goalkeeper may only be changed once during any one half of a game. If the goalkeeper is injured after the second change the injured keeper must leave the field and take no further part in the half and a substitute keeper can be used. The purpose of this rule is to stop time wasting.

10.12 A goalkeeper can kick the ball over the halfway line on the full.

Slide Tackles

10.13 The same rules as the GHFA winter competition apply

Conduct

10.14 At the discretion of the Macquarie Dragons Executive Committee if a team is seen as not playing in the spirit of the game or playing by the rules then that team - or an individual player from that team - may be removed from the competition

11 FREQUENTLY ASKED QUESTIONS

I have a problem, who do I talk to?

- If it concerns the team, the first person to talk to is the team manager. If you need more assistance, contact MDFC Summer Soccer (see Summer Soccer Contacts below).
- Forms are available at the canteen for comments, complaints etc. These are in pre-addressed envelopes which MUST be mailed to the Club. MDFC Summer Soccer officials or members will NOT accept these forms.

HANDING A LETTER/FORM TO AN OFFICIAL WILL NOT BE CONSIDERED AS HAVING LODGED THE DOCUMENT

12 SUMMER SOCCER CONTACTS

Frank Marchi
Macquarie Dragons Football Club
PO Box 3786
Marsfield. NSW. 2122

Internet:

summersoccer@macquariedragons.com.au

www.macquariedragons.com.au